

# (Most) Post-Quantum Bugs are just Plain Old Bugs

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# NIST Post-Quantum Cryptography Project

An attempt to identify new **Public Key Encryption** and **Digital Signature** algorithms that are resistant to attacks with quantum computers of the future.

- ▶ **20.12.2016**: Call for proposals released.
- ▶ **30.11.2017**: Candidate submission deadline.
- ▶ **21.12.2017**: ~~82~~ 69 submissions accepted.
- ▶ **11-13.04.2018**: Standardization conference.
  - – *We are here. Candidates are out.* – –
- ▶ **2018 / 2019**: Round 2 begins.
- ▶ **2020 / 2021**: Round 3 begins.
- ▶ **2022 / 2024**: Draft standards available.



# First Round PQC Candidates: Analysis is ongoing..

BIG QUAKE, BIKE, **CFPKM**, Classic McEliece, **Compact LWE**, CRYSTALS-DILITHIUM, CRYSTALS-KYBER, **DAGS**, Ding KEX, **DME**, DRS, DualModeMS, **Edon-K**, EMBLEM, FALCON, FrodoKEM, GeMSS, **Giophantus**, Gravity-SPHINCS, **Guess Again**, Gui, **HILA5**, HiMQ-3, **HK17**, HQC, KINDI, LAC, LAKE, **LEDAkem**, **LEDAPkc**, **Lepton**, LIMA, Lizard, LOCKER, LOTUS, LUOV, **McNie**, Mersenne-756839, MQDSS, NewHope, NTRUEncrypt, NTRU-HRSS-KEMf, NTRU Prime, NTS-KEM, Odd Manhattan, OKCN/AKCN/CNKE, Ouroboros-R, Picnic, pqN-TRUSign, pqRSA encryption, pqRSA signature, **pqsigRM**, QC-MDPC KEM, qTESLA, RaCoSS, Rainbow, Ramstake, **RankSign**, **RLCE-KEM**, Round2, RQC, **RVB**, SABER, SIKE, SPHINCS+, **SRTPI**, Three Bears, Titanium, **WalnutDSA**

14 broken or withdrawn. 7 amended with tweaks.


Ugh, that's 3165 pages of specs.  
Also, 100+ C implementations!

### Foot-Shooting Prevention Agreement

I, \_\_\_\_\_, promise that once  
Your Name

I see how simple \_\_\_\_\_ really is, I will  
not implement it in production code  
even though it would be really fun.

This agreement shall be in effect  
until the undersigned creates a  
meaningful interpretive dance that  
compares and contrasts cache-based,  
timing, and other side channel attacks  
and their countermeasures.

  
\_\_\_\_\_  
Signature

\_\_\_\_\_  
Date

# Useful checks #1: If I decrypt that, do I get the same message back ?

NTRU KEM 1024, a rather prominent candidate, can't decrypt what it encrypts.

NTRUEncrypt/Reference\_Implementation/ntru-kem-1024/NTRUEncrypt.c:

```
274  /* extract the last bit of rh */
275  for (i=0;i<LENGTH_OF_HASH*2;i++)
276  {
277      seed[i] = (rh[i*8] & 1);
278      for (j=1;j<8;j++);
279      {
280          seed[i] <<= 1;
281          seed[i] += (rh[i*8+j] & 1);
282      }
283  }
```

**Can you spot the bug ?** This one created a compiler warning. There probably others, as we still don't have a patch for this. The KAT test vectors are of course useless too.

## Useful checks #2: How many bits does my secret key actually have ?

If you claim “ $n$ -bit security”, then your secret key should have *at least*  $n$  bits, right ?

.. so I implemented a simple **bit-bias entropy tester** for KEM shared secrets ..

.. and some candidates failed it. For example AKCN-MLWE has only 248 bits of classical security because ..

```
$ grep "ss = " OKCN_AKCN_CNKE/KAT/kem/AKCN-MLWE/PQCkemKAT_288.rsp
ss = 6FD6A1CB8BB6C649ED78B252158C08E9FBB26BE98866B59C18A6746DF3C85700
ss = 2E7C87B16678DA8E9218D17EF717D8ABC5271F610B63A3A34A3F50A814646300
ss = 996C9EF62A0D10C288364B649A2725D5EA752AAA8EB1A2E60FB5AC06B6BFAB00
    .. the last byte is always zero ^^
```

OKCN\_AKCN\_CNKE/Reference\_Implementation/kem/AKCN-MLWE/ref/parameter.h:

```
31  #define Z_SEED_BYTES      32
32  #define MATRIX_SEED_BYTES 32
33  #define NOISE_SEED_BYTES  31  // Why ?! (Works if I set fhis to 32)
```

## Useful checks #3: Try Flipping a Random Bit!

Alice		Bob
$(PK, SK) \leftarrow \text{KeyGen}()$	$\xrightarrow{PK}$	
	$\xleftarrow{CT}$	$(CT, K) \leftarrow \text{Encaps}(PK)$
$K \leftarrow \text{Decaps}(SK, CT)$		

We tested **flipping a single bit** in PK or CT and observing the difference in  $K$ .



In **AKCN** and **OKCN** candidates the Hamming distance  $(K_A, K_B)$  was often **one bit**..

## Useful checks #4: Where does my algorithm spend all of its time ?

**This happened to me.** In NIST benchmarking, **HILA5** spends **90 %** of its time in the *only part of the code that is not mine*, the stupid random number generator.

FinalAPIdocs09252017/rng.c from NIST:

```
125  if(!(ctx = EVP_CIPHER_CTX_new())) handleErrors(); // allocate memory
126
127  if(1 != EVP_EncryptInit_ex(ctx, EVP_aes_256_ecb(), NULL, key, NULL))
128      handleErrors(); // (full key schedule - 95% of time here)
129
130  if(1 != EVP_EncryptUpdate(ctx, buffer, &len, ctr, 16))
131      handleErrors(); // (single block operation, 16 bytes)
132
133  ciphertext_len = len; // (both are unused, but hey I'm NIST)
134
135  EVP_CIPHER_CTX_free(ctx); // (destroy expanded key for no reason)
```

HILA5 was **7.0×** faster after I replaced this with a version that does **NOT** re-do full key schedule for each output block. Significant speedups also for other candidates.

So how about those timing attacks and other side-channel features ?



Only a minority of designers have considered side-channel attacks at all.  
Implementation attacks will remain the easiest way to break PQC algorithms too.